Methods of Using Modern Technologies of Teaching in Primary School

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Annotation: This article discusses the methods and techniques of using modern teaching technologies in primary school. The purpose of education is shaped according to the needs of society. Therefore, the purpose of education should be appropriate and balanced. In this process, the teacher creates conditions for the development, formation, acquisition and upbringing of the individual, as well as acts as a manager, a guide.

Keywords: Education**,** teachers and students, lessons, methods.

I.INTRODUCTION

Education is a collaborative activity between teachers and students, in which the individual's development, education and upbringing take place. In the classroom, the teacher communicates his / her knowledge, skills and abilities to the students through the lessons, and the students will be able to use it as they master it. In the process of learning, students use different forms of mastery, that is, they rely on specific differences in the reception, processing and application of the acquired information. In the educational process, the issues of cooperation between teachers and students in the classroom, independent work of students, education and upbringing in the form of extracurricular activities are addressed.

The purpose of education is shaped according to the needs of society. Therefore, the purpose of education should be appropriate and balanced. The purpose of education in the scientific literature is to develop the skills and abilities to use the opportunities of education correctly, clearly, appropriately, to develop logical and creative thinking, to increase communicative literacy, to assimilate the national idea, to form oriental education, naval enrichment. The purpose of the course is to improve students' communication skills through independent thinking, oral and written literacy, and logical thinking. The purpose of education is to provide spiritual, ideological and moral education. The process of learning a language provides an opportunity to get closer to the cultural and moral values of the people.

One of the great sages said, "... if you live with worries about the future, teach your children well." It is safe to say that the reforms in the education system in our country are not really aimed at achieving results in one or two years or in a short period of time, but in fact, they are changes that will last for hundreds of years. It shows that our president cares about our future, our future generation, and that all the children of our country are my children, and that they should be stronger, more educated, and, of course, happier than we are.

II.METHODOLOGY

There is a growing interest in the use of interactive methods and information technology in education. One of the reasons for this is that so far in traditional education, students are taught only to acquire ready-made knowledge, while the use of modern technology allows them to search for their own knowledge, independent learning and thinking, analysis doing so teaches them to draw even the final conclusions themselves. In this process, the teacher creates conditions for the development, formation, acquisition and upbringing of the individual, as well as acts as a manager, a guide. In today's education**, "Brainstorming", "Thought Attack", "Networks" method, "Syncway", "BBB", "Fifth plus", "6x6x6", "Debate", "Role play", Modern technologies such as FSMU, "Working in small groups", "Rounded snow", "Zigzag", "I say the last word"** are used.

Used in repetition or reinforcement activities in the classroom. The choice of a game depends on the type of lesson, the level of training of students in the game, their level of knowledge, opportunities for independent creative work, the ability to quickly recall what has been learned, the level of creativity. should be

Education focuses on teaching students to think, to understand the opinions of others and to express these ideas orally and in writing, and to develop an independent-minded, well-educated literate person. takes place. The way of life and cultural creativity of a nation is studied on the basis of its rich historical heritage.

III.ANALYSIS AND RESULTS

Today, teachers are required to use advanced pedagogical and new information technologies in the teaching process. Based on the above, we will share our experiences and ideas on how to teach using interactive methods in the classroom. We hope that it will help our colleagues to increase the effectiveness of training. It will also be one of the students' closest assistants in fulfilling their responsibilities, such as choosing their direction and developing skills to prepare for independent living. Here are some suggestions on how to use modern teaching methods in your classroom. You use it in a creative way, and let's look for the answer to the question of our first president: "What are we doing today to instill in our children a sense of pride and devotion to our motherland, which is sacred to all ages?" We hope that you will contribute to the achievement of this goal by implementing modern methods of education and upbringing.

The method of "fifth (sixth, seventh ...) surplus"

This method is especially important for students to develop logical thinking skills. The following steps are taken to use it:

1. To form a system of concepts that serve to reveal the essence of the subject under study;

2. Achieve four (five, six, ...) and one non-relevant concepts from the resulting system;

3. Assign students the task of identifying a concept that is not relevant to the topic and removing it from the system;

4. Encourage students to comment on the nature of their actions (in order to reinforce the topic, students should be asked to comment on the concepts that remain in the system and to justify the logical connections between them).

This method requires students to think analytically about the topic (or section, chapter) being studied, as well as to express the most important basic concepts.

The following actions are used to apply the method:

the teacher creates a system of basic concepts related to and unrelated to the topic (section, chapter) in equal proportions;

students identify key concepts relevant and irrelevant to the topic (section, chapter) and exclude key concepts that are not relevant;

students explain the nature of their actions.

The method can be used individually, in groups and in groups to ensure that students master the topic and to determine their knowledge.

Applying this method to reinforce a new topic in the study of topics such as "Kitchen Appliances", "Birds", and "Pets and Poultry" in the 1st grade textbook will have a positive effect. There are four words on the topic and one irrelevant (redundant) word (concept, idea).

Students identify this word (concept, idea).

For example, in Exercise 1 in a Grade 1 textbook, you could use the following: The entry is displayed on the screen. Students identify redundant words.

Pets: cow, sheep, turtle, horse, dog.

They are then given the task of composing a sentence with the help of these words, and moral education is given on the basis of the constructed sentences.

Example: A horse is man's best friend.

Based on the statements made by the students, the students will be instilled with a love for Mother Nature and a positive attitude towards pets.

"Video puzzle" method

At present, special attention is paid to the organization of the educational process through various media (computers, television, radio, copiers, slides, video and audio tapes). Teachers have a responsibility to use a variety of media in their teaching.

When using the video puzzle method, the following actions are performed:

students will be shown a series of videos without comments to help illustrate the essence of the topic being studied;

students explain what process is reflected in each sheet;

record the essence of the processes in their notebooks;

answer questions posed by the teacher.

Based on this method, a computer video on the topic will be shown. Students share their thoughts on the topic of the video.

For example, on the basis of "Electrical appliances" (1st grade), "Seasons" (2nd grade), students are introduced to our national traditions, customs, economic relations.

Navruz customs (texts for use)

On the day of Navruz, a person meets his parents and relatives. People are happy on Navruz.

On the eve of Navruz, the elders planted seven varieties of grain in special containers and, depending on how they germinated, prepared the autumn harvest.

In some places, water is sprinkled on the ground according to the rainbow that appears during Navruz. That should be sufficient enough to attract the birds.

During Navruz, a rope is made by tying ropes to apricot trees in the garden. The girls gather and take turns jumping. It is said that if you fly a swing on Navruz, you will lose your sin for a year.

This method can also be used in Grade 2 to test and reinforce students' knowledge of vowels and consonants. For example, the screen displays sounds. Pictures of words beginning with the same sound are shown alternately. Students write the names of the objects in the pictures in their notebooks. This will strengthen students' memory and increase their vocabulary.

IV. DISCUSSIONS

The use of interactive methods and educational games, modern information and communication technologies in the primary grades helps students to think independently, expand the scope of creative research and logical thinking, as well as connect them with what they learn in class, increase their interest. . The quality of the educational process is guaranteed by the fact that teachers effectively use the conditions created in accordance with such modern requirements, and organize lessons on the basis of advanced pedagogical and information and communication technologies.

In our opinion, the main requirements for educational games are:

1. Educational games should be age-appropriate;

2. The games should be relevant to the topic;

3. The time of educational games must be clearly defined;

4. Educational games should have both educational and pedagogical value;

5. The purpose and significance of educational games should be defined.

Only when the above requirements are met will the effectiveness of the course increase and modern technologies will serve the effectiveness of education.

V. CONCLUSION

It is known that the introduction of advanced pedagogical and new information technologies in education not only increases the effectiveness of teaching, but also fosters an independent and logical thinking, well-rounded, highly spiritual person through the application of scientific achievements in practice. important.

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