

Design and Simulation of an Automatic Car Parking Slots Detection System in Commercial Buildings

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Abstract: This Paper focuses on Automating Car Parking spaces, based on slots detection system, that depends on Arduino microcontroller, infrared sensors, servo motors, liquid crystal display, and LED lights for indicating the free slots inside the parking area. This creates awareness amongst drivers when arriving at busy commercial building which have shopping malls and offices. Congestion at the entrance and time wasting are some of the challenges that are solved in implementing this project. The project was designed and simulated using Proteus 6 Software. It was also tested using the different parameters and the results displayed proved its potential to be implemented on a physical scale.

Keywords— Parking, Simulation, Microcontroller, Sensor, Building, Proteus

1. INTRODUCTION

There is a growing number of commercial buildings today in Uganda, which has resulted into lack of parking space. Therefore, the current structural designs have in-cooperated parking floor spaces in these buildings. However, the parking slot allocation is still a problem to both customers and the clients working within the building. Different studies have focused on parking system. Several systems based on Internet of Things have been designed by innovators over the years, one of the main drawbacks of this model is its limitation in application, since it requires internet access and knowledge to access information of different parking places [1][2]. The other systems that were designed only issued parking tickets to clients entering the building. In this paper an automatic car parking slots detection system was designed and simulated using Proteus 6 software. This system enables the client to access full details of the availability of parking space at the entrance of the parking floor in real-time without need for internet [3]. The information is displayed on a billboard and permit or deny is issued based on the current state of the parking slots. This project is environmental friendly, since it delivers real time information, which limits unnecessary movements during the search for parking space, hence reducing on the rate of carbon emission into the atmosphere.

2. METHODOLOGY

The system was designed and simulated using Proteus 6 software. Below are the building blocks that were used for the project.

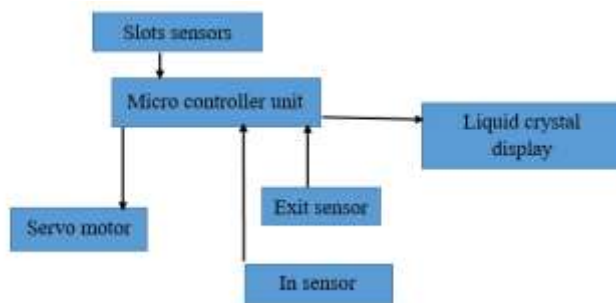


Figure 1: Block diagram of the project

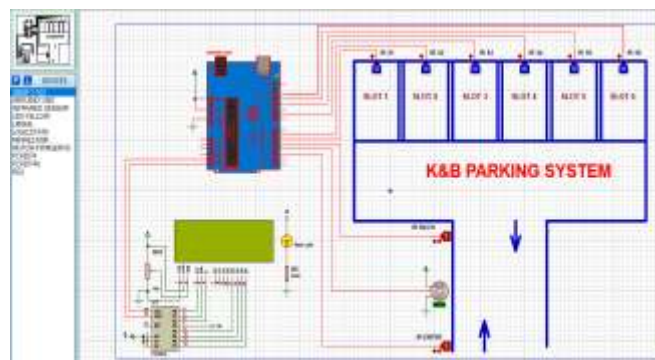


Figure 2: Project schematics in Proteus 6 software

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