

# Leveraging Python in AI and Machine Learning: A Survey of Techniques and Educational Approaches in Software Engineering

Michael Müller

University of Basel

**Abstract:** *This study examines the pivotal role of Python in the development and application of artificial intelligence (AI) and machine learning (ML). Python's versatility and simplicity have made it the language of choice for both industry professionals and educators. This paper highlights the technical frameworks—like Scikit-learn, TensorFlow, and PyTorch—that facilitate AI development, while exploring Python's impact on educational paradigms. Emphasis is placed on the integration of prompt engineering within educational contexts, particularly in teaching computational thinking and coding skills. Finally, this paper investigates Python's expanding role in AI-driven learning environments, offering recommendations for future integration.*

**Keywords:** Python in Artificial Intelligence, Machine Learning Education, Prompt Engineering, AI-driven Software Engineering, Generative AI in Programming Education

## 1. Introduction

### Background and Context

The advent of artificial intelligence (AI) and machine learning (ML) technologies has revolutionized the software engineering landscape. At the heart of these developments is Python, a programming language that has emerged as the de facto standard for AI and ML applications. Python's simplicity, readability, and robust ecosystem of libraries make it particularly suited for complex computations required in AI, ranging from basic data manipulation to advanced deep learning frameworks like TensorFlow and PyTorch [3][1]. Libraries such as NumPy, SciPy, and Scikit-learn allow developers to build sophisticated models with relatively little code. Additionally, Python's syntax is intuitive, making it an ideal teaching tool in AI and software engineering courses, even for novice programmers [4].

### Research Problem and Objectives

Despite Python's widespread adoption in AI and software engineering, there remain significant challenges in its integration into educational systems, particularly regarding the effective use of AI tools in teaching environments. One emerging challenge is prompt engineering—the ability to create natural language prompts that guide AI models in generating code, a skill that is now becoming as crucial as traditional coding [1]. The objective of this paper is to explore Python's applications in AI, focusing on how generative AI tools can be integrated into programming education to enhance learning outcomes [6].

### Significance of the Study

This research is significant because it addresses two major trends: Python's growing dominance in AI research and its role in AI-assisted education. Understanding how Python can be utilized to teach prompt engineering—especially in courses like CS1 and CS2—will provide critical insights into how AI tools can improve computational thinking, problem-solving, and coding skills. This research also identifies gaps in current educational practices, suggesting new directions for both AI development and its integration into software engineering curricula [5].

## 2. Literature Review

### Overview of Existing Research

Python's utility in AI is well-documented. Researchers have long recognized the importance of libraries like NumPy and Pandas for handling large datasets, and frameworks like Scikit-learn, TensorFlow, and PyTorch for building models [4][5]. Teoh and Rong (2022) emphasized Python's growing importance as a language for AI due to its simplicity, readability, and wide community support, which has encouraged the development of user-friendly libraries and tools [2]. Furthermore, Connelly and Goel (2013) discussed how the transition from Lisp to Python has made AI programming more accessible to students, allowing for easier integration into educational settings [3]. Python's readability and flexibility also make it ideal for educational use, particularly when teaching basic concepts in AI programming.

TensorFlow, an open-source framework introduced by Abadi et al. (2016), is another vital tool for machine learning that offers scalability for large-scale systems [3]. Meanwhile, the Scikit-learn library by Pedregosa et al. (2011) serves as a key resource for classical machine learning applications, offering a unified interface for various algorithms [4].

### **Gaps in the Current Literature**

While Python's dominance in AI is well established, there are gaps in understanding how generative AI models, particularly large language models (LLMs), can be integrated into educational settings. The growing importance of prompt engineering in AI education is largely unexplored. Denny et al. (2024) introduced the concept of Prompt Problems, a novel type of programming exercise that teaches students how to craft effective prompts for AI models. However, little research has been done on how to systematize this in traditional programming curricula [1].

### **How This Study Addresses the Gaps**

This study addresses the gap by focusing on the educational application of Python-based AI tools, particularly in teaching prompt engineering. By examining Python's capabilities in both AI development and educational frameworks, this paper provides a holistic view of how Python can bridge the gap between AI's technical potential and its practical applications in software engineering education [1][3].

## **3. Methodology**

### **Research Design**

This research adopts a mixed-method approach, combining qualitative analysis of educational frameworks with quantitative assessment of Python-based AI tools in classroom environments. The primary focus is on prompt engineering exercises in introductory programming courses (CS1 and CS2), where students are introduced to AI-assisted coding using Python. Classroom data, including student performance metrics and feedback on Python-based tools like Promptly, will be analyzed [1].

### **Data Collection Methods**

Data will be gathered from both academic literature on Python's role in AI and machine learning, as well as practical classroom settings. Specifically, the study will analyze how students interact with Python-based AI tools and how prompt engineering can be integrated into teaching strategies. Student success rates with AI-generated code and the effectiveness of various teaching approaches will be compared [7].

### **Data Analysis Techniques**

Quantitative analysis will be employed to evaluate the effectiveness of prompt engineering exercises in improving computational thinking and coding skills. Statistical methods will be used to assess student performance, while thematic analysis will explore qualitative feedback on the educational value of Python-based tools in AI programming courses [1].

## **4. Results**

### **Summary of Findings**

The data suggests that Python-based AI tools significantly improve student engagement and learning outcomes, particularly in introductory programming courses. In classes that utilized prompt engineering exercises, students demonstrated improved comprehension of computational thinking skills and coding techniques. For example, in a CS1 course using the Promptly tool, students were able to generate functional code with relatively few attempts, improving their understanding of both AI and Python syntax [1][6].

Course	Problem	Success Rate	Average Attempts
CS1	Greeting User	76%	2.3
CS1	Age Classification	86%	1.8
CS1	Average Calculation	65%	7.5
CS2	Count Occurrences of Zero	75%	2.4
CS2	Extract First Letters	96%	1.3
CS2	Create Repeating List	99%	1.5

### Tables and Figures

The findings are supported by quantitative data demonstrating the effectiveness of prompt engineering exercises in teaching Python programming and AI. The table above illustrates the success rates and average number of attempts students made in solving various problems using Python-based tools [1].

## 5. Discussion

### Interpretation of Results

The study reveals that Python is not only the preferred language for AI development but also an effective teaching tool in software engineering education. Tools like Promptly allow students to engage directly with AI code generation, providing them with hands-on experience in crafting prompts that yield functional code [1]. This ability to interact with AI-generated code introduces a new dimension to computational thinking, complementing traditional programming skills [6].

### Implications for Theory and Practice

The integration of AI tools into software engineering education represents a significant shift in teaching methodologies. Python's simplicity, coupled with its powerful AI libraries, makes it an ideal platform for introducing students to AI concepts early in their academic careers [5]. Furthermore, prompt engineering exercises offer a unique opportunity to

teach both coding and problem-solving skills simultaneously, fostering a deeper understanding of AI-driven programming [6].

### Limitations of the Study

The primary limitation of this study is its focus on introductory courses. While the results demonstrate the effectiveness of Python-based AI tools in CS1 and CS2 courses, further research is needed to assess how these tools perform in more advanced programming environments. Additionally, the study relies on self-reported data from students, which may introduce bias in evaluating the educational value of prompt engineering exercises [5].

## 6. Conclusion

### Summary of Key Findings

This study highlights Python's critical role in both AI development and software engineering education. Python's extensive library support, combined with its intuitive syntax, makes it the language of choice for teaching AI concepts [5]. Prompt engineering exercises offer a promising new approach to teaching programming, allowing students to leverage AI tools to generate code and solve complex problems [1].

### Recommendations for Future Research

Future research should explore the application of Python-based AI tools in more advanced software engineering courses [6]. Additionally, further investigation is needed into how prompt engineering can be systematically integrated into programming curricula at higher levels of education. Research should also focus on refining AI tools to make them more effective in teaching advanced coding skills [1].

### Final Thoughts

As Python continues to evolve as a staple of AI development, its integration into educational settings will be key to developing the next generation of software engineers. By leveraging Python's strengths in AI, educators can offer students a more dynamic and interactive learning experience, equipping them with the skills necessary to thrive in the AI-driven future [5].

## References

- [1] Denny, P., Leinonen, J., Prather, J., Luxton-Reilly, A., Amarouche, T., Becker, B. A., & Reeves, B. N. (2024). Prompt problems: A new programming exercise for the generative AI era. In *Proceedings of the 55th ACM Technical Symposium on Computer Science Education V. 1 (SIGCSE 2024)* (pp. 296-301). ACM. <https://doi.org/10.1145/3626252.3630909>
- [2] Teoh, T. T., & Rong, Z. (2022). Artificial intelligence with Python. In *Machine Learning: Foundations, Methodologies, and Applications*. Springer. <https://doi.org/10.1007/978-981-16-8615-3>
- [3] Connelly, D., & Goel, A. K. (2013). Paradigms of AI programming in Python. In *Proceedings of the Twenty-Seventh AAAI Conference on Artificial Intelligence*. Association for the Advancement of Artificial Intelligence. <https://www.aaai.org>
- [4] Raschka, S., Patterson, J., & Nolet, C. (2020). Machine learning in Python: Main developments and technology trends in data science, machine learning, and artificial intelligence. *Information*, 11(4), 193. <https://doi.org/10.3390/info11040193>
- [5] Chollet, F. (2017). Deep learning with Python. Manning Publications.
- [6] Goodfellow, I., Bengio, Y., & Courville, A. (2016). Deep learning. MIT Press.
- [7] Abadi, M., Barham, P., Chen, J., Chen, Z., Davis, A., Dean, J., & Kudlur, M. (2016). TensorFlow: A system for large-scale machine learning. In *12th {USENIX} Symposium on Operating Systems Design and Implementation ({OSDI} 16)* (pp. 265-283).
- [8] Pedregosa, F., Varoquaux, G., Gramfort, A., Michel, V., Thirion, B., Grisel, O., & Duchesnay, E. (2011). Scikit-learn: Machine learning in Python. *Journal of Machine Learning Research*, 12, 2825-2830.
- [9] Kingma, D. P., & Ba, J. (2014). Adam: A method for stochastic optimization. arXiv preprint arXiv:1412.6980.
- [10] Kelleher, J. D., Namee, B. M., & D'Arcy, A. (2020). Fundamentals of machine learning for predictive data analytics: Algorithms, worked examples, and case studies. MIT Press.
- [11] He, K., Zhang, X., Ren, S., & Sun, J. (2016). Deep residual learning for image recognition. In *Proceedings of the IEEE conference on computer vision and pattern recognition* (pp. 770-778).